

Music Legend

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Snare

tenuto Gock Rim StickClick Buzz (long) Crush (short) Diddle Flam Crushed GraceNote

Tenor

tenuto Gock Rim CrossOver Buzz (long) Crush (short) Diddle Flam Crushed GraceNote Muted MuteDrum

Bass

1 2 3 4 5 Rim Unison UnisonRim Buzz (long) Crush (short) Diddle Flam Tenuto Muted

Dynamics and Stick Heights:

(Heights in approximate inches)

<i>pp</i>	<i>p</i>	<i>mp</i>	<i>mf</i>	<i>f</i>	<i>ff</i>
1	3	6	9	12	15

Sticking Note:

R = right hand L = left hand B = both hands

lowercase = tap UPERCASE = ACCENT or TENUTO

A Tenuto marking (-) for our purposes means to play in-between the accent and tap heights, it will sound like an emphasis. So if the taps are at 3 and the accents are at 9 the tenutos are at 6.

Practice Tips:

- On one height exercises, practice at all dynamic levels to ensure complete volume control.
- Practice at all tempi, complete mastery cannot be obtained if you cannot play slow (40 bpm).
- When playing slow do not let the motion of the stick stop if it wouldn't when playing fast.
- Mark time to everything and always use a metronome or steady music to keep a beat.
- Practice in front of a mirror or video camera to work on technique and sound quality.
- Practice a little each day rather than a lot on one day so your brain has more time to process what you worked on and so you don't overstress your hands.
- Massage, stretch, and ice after practice sessions to maintain healthy hands.
- Call up a friend to drum and push each other to take your abilities to the next level.